

# Data Bases

## Conceptual Model

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# Objective

- **Symbolic** and **reduced representation** of a problem  
⇒ **Conceptual Representation**  
(≠ implementation, physical representation).
- Major **Categories**:
  - **Object oriented** models (~ UML).
  - **Entity-Association** models

# Important Entity-Association models

- Merise (presented in this lecture).
- Chen.
- Bachman.
- Teorey.

**Graphical representation** of a set of **entities**, their **associations** and their **attributes**.

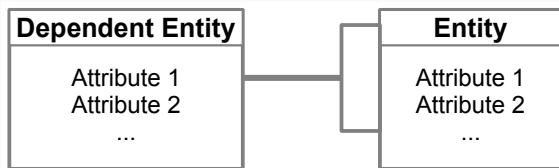
# Entity Type

- Conceptual representation of an **object** with:
  - Its own **identity**.
  - Its own **properties**.
- Usually **Entity Types** are simply referred as **Entities**.



# Dependent Entity

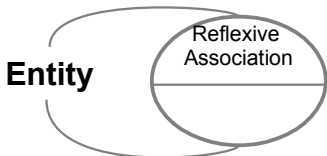
- Its **existence is conditioned** by the **existence** of at least **another entity**.
- Also called **Dominated** entity.



# Association

Semantic (conceptual) link between entities.

- Associations involving **more than 2 entities** ( $n$ -ary with  $n > 2$ ) are possible but are **not recommended**.
- **Reflexive** associations are **allowed**.



# Exercise

- Propose an example with **2 entities** and **1 association**
- Propose an example with **3 entities** and **1 association**
- Propose an example with a **reflexive association**.
- Propose an example with **one dominated entity**.

# Properties, Attributes and Domains

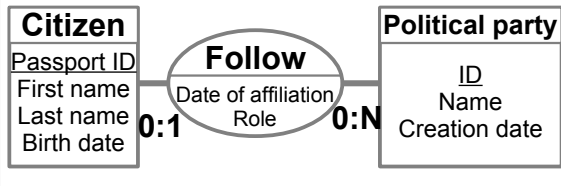
- **Property**  $\mapsto$  elementary information describing independently an **entity** or an **association**.
- **Attribute**  $\mapsto$  Describe the **properties** associated to **entities** or **associations**.
- **Attribute**  $\in$  domain:  
Set of **possible values** that an attribute can take.  
 $\sim$  "types" in programming. (e.g., STRING, INT, ...).

Key of entity  $E \mapsto$  Minimal subset of attributes of  $E$  identifying uniquely each instance of  $E$ .

- Candidates keys : possible keys of  $E$ 
  - Choose one key : Primary key (underline it).
  - Other candidate keys: Secondary keys.
- Composite key  $\mapsto$  Combine different attributes to create a key (example?).
- No key  $\mapsto E$  is a weak or dominated entity.
- Good primary key  $\mapsto$ 
  - Should not need to be modified.
  - Small memory requirements (performance).
  - It is always possible to create an ID attribute.

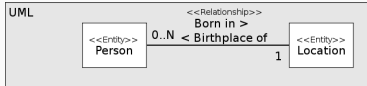
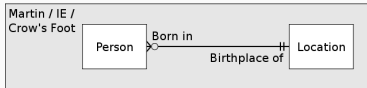
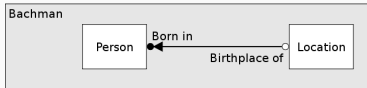
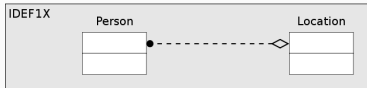
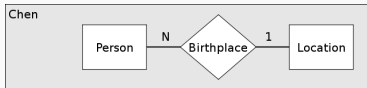
# Cardinality

- **Cardinality:** express how entities are associated.
- **Quantifies** the maximal and minimal nb. of times an entity can participate in an association.



**Exercise:** Fill the cardinality of your previous examples.

# Cardinality (different conventions)



# Methodology

- Establish the **list of entities**.
- Establish the **attributes of each entity**.
- Choose a **key** for each **entity**.
- Establish the **associations** between **entities**.
- Determine the **attributes** of each **association**.
- Define the **cardinalities**.
- Check the **coherence** and **relevance** of the schema.

# Conclusion

- **Advantages**

- Simple.
- Powerful and flexible.
- Graphic representation.
- Model quickly not too complex structures.

- **Limitations**

- Hard to express too complex structures.
- Conception of a schema → Experience...
- Does not propose operations over the data.

# Exercise

Propose an **ER model following these specifications:**

A TV series, identified by its name, is divided into several seasons. Each season has an identifier and a release date. Each season contains a number of episodes. Each episode, is identified by a number (restarting at each new season). Moreover, each episode has a title and it includes at least two actors. An actor has a unique INSEE number, a last name, a first name, and a salary that changes according to each episode.